

## PROFILE

Sound designer and editor with hands-on experience in recording, dialogue editing, FX editing, and sound design for experimental and short films. I am passionate about shaping sound to support storytelling and creating immersive auditory experiences. Collaborative and detail-oriented, I enjoy working closely with a team to bring creative ideas to life. I am now seeking entry-level opportunities where I can contribute both my technical skills and creativity.

## TECHNICAL SKILLS

Software: Pro Tools (proficient, certified), Ableton, Premiere Pro, Final Cut

Hardware: Avid Artist control surface, Sound Devices 688, Zoom recorders

Audio: Dialogue editing, ADR recording, Foley editing, post-production sound design

## EXPERIENCE

### Runner | Jungle Studio, Work Experience | Jan 2026

Get to know the duties of a studio runner, and work independently as a runner.

### Sound Post-Production Assistant | Red Eye 2 (ITV), Bad Wolf, London | Sep - Oct 2025

Assist in professional ADR and sound post-production processes in a high-end television drama environment at Bang and Jumbuck

### Sound Recordist & Editor, Student & Independent Films; London | 2023-Present

Recorded on-set audio for feature and experimental short films, including boom operation;

Edited dialogue, recorded ADR, designed foley, and crafted immersive soundscapes;

Collaborated with directors to deliver cohesive audio narratives across multiple projects.

### Event Organiser & Facilitator, Chimimora Collective; London | 2023-2024

Curated experimental arts events and workshops; managed logistics, promotion, and participant engagement.

### Junior Fellow, Goldsmiths Art Department; London | 2023-2024

Co-led sound-focused workshops and film screenings; provided student support and communications.

### Runner, Kettner's Studio, Soho House; London | 2022-2023

Developed teamwork and communication skills in fast-paced environments.

## EDUCATION

### MA Filmmaking (Sound Recording, Post-Production & Design), Goldsmiths University, UK | Sep 2025

Graduated projects included multiple film collaborations; responsible for on-set sound recording, ADR, post-production editing, dialogue editing, and sound design, collaborating with directors to shape immersive soundscapes and support narrative storytelling.

### BA Fine Art, Goldsmiths University, UK | Jun 2023

Graduated projects included self-directed experimental short films; responsible for all sound,